

Constitution

of the

2022-23 Quiet Corner Winter Cribbage League

Revised 10/21/2022

When & Where

- The regular season will start Tuesday November 15, 2022 and end Tuesday April 4, 2023. The league will play every Tuesday (excluding December 27) at the Pomfret Community Center, 207 Mashamoquet Road starting at 6:00pm.
- An end of season tournament is scheduled for the Tuesday after the last week of the regular season. April 11 and 18 are reserved for postponement dates due to weather. If there are no postponements, the tournament is scheduled for Tuesday April 11, 2023. If there are two postponements, the tournament is scheduled for Tuesday April 25, 2023. If there are more than two weeks where there is a postponement due to weather, then the last week on the schedule will be cancelled.

Teams, Registration, and Fees

- A maximum of 16 teams will be allowed to participate in the league.
- Each team will consist of 2 players per team. A player must be at least 12 years old and have a basic understanding of the game and the rules.
- If a player cannot participate in any given week, a substitute will be allowed.
- To pre-register, go to the league website (www.quietcornerleagues.com), then click on Cribbage Home under the Cribbage menu and click the Pre-Register button. To register, click the Pre-Register button, then click on the Registration Form.pdf button. Complete and mail with your check to Pomfret Recreation Dept., 5 Haven Rd., Pomfret Center, CT 06259. OR just submit the form and payment on the first night of the league (November 15). Substitutes: follow the same procedure as above.
- League fees are \$20 per person. League fees will go towards advertising, equipment and rewards (see below). All financial transactions will be posted on the league web site. If you are a substitute, a league fee of \$5 will be collected on your first time of substituting.

Weekly Matchups and Scoring

- Each weekly matchup will consist of two rounds:
 - Round 1 – Singles matches. Each team will designate two team members playing two singles matches with the opposing team. Each match will consist of three games, with the winner of each game receiving 1 point. Thus, a total of 3 points per match, and a total of 6 points for Round 1 will be awarded.
 - Round 2 – Doubles matches. Each team will designate two team members to play as partners against a partnership of the opposing team. The match will consist of three games, with the winning team of each game receiving 1 point. Thus, a total of 3 points for Round 2 will be awarded.
 - Thus, a total of 9 points will be awarded in each weekly matchup.
- Round 1 of each weekly matchup will start no later than 6:15 pm. If a team cannot fulfill a matchup at the start of a round, then that team will forfeit the points for that round. A team that does not show up at all will forfeit all 9 points to their opponent.

For example, Team 1 has only one person available for Round 1 at 6:15 pm. Team 1 can then only play one of the singles matchups in Round 1 and forfeits the 3 points of the other singles match. If the second team 1 player arrives after round 1 has started, they will have to wait until Round 2 to participate.

- At the end of each match, a representative from each team will report the results of the match to the committee member who is responsible for obtaining and recording the match results.

Equipment

- All equipment (crib boards, cards) will be supplied by the league. All league games must be played on equipment supplied by the league, unless otherwise authorized by a league committee member.
- Of course, you may bring your own equipment to play some games on the side!

Rules of Play

Cribbage rules can be reviewed at the following link:

https://en.wikipedia.org/wiki/Rules_of_cribbage

A few further clarifications in the rules below will apply:

- Dealing and Cutting

- The deck is cut to determine which player will deal first in the first game of the match. In doubles, every player cuts the deck. Thereafter the opposite team deals first the next game.
- If a dealer mistakenly exposes a card during dealing, all cards are immediately collected, the deck reshuffled, then the hand re-dealt.
- If either player was dealt the wrong number of cards, there shall be a re-deal by the same dealer.
- Always cut ahead to determine the 'common' card (called the 'starter' card). If the starter card is turned over before all cards have been discarded to the crib, the card is turned over, the deck is shuffled, then the cut is redone.
- If the dealer mistakenly exposes more than one card in turning the starter card, the correct (top) card becomes the starter card. Also, all players have the right to see the exposed card(s) before it is returned to the pack.
- Points and Counting
 - Once cards have been released by the player to the crib, they cannot be picked back up for reconsideration.
 - Cards should be laid on the table for counting. Players should agree on count of each hand before it is pegged.

NOTE: *This is a friendly league! Be helpful and point out counting errors to your opponent, regardless if it helps or hinders your game! We do NOT support 'Muggins' (This is the rule that if a player misses some points in their hand the opponent calls it and takes the points for themselves.).*

- Hands are to be counted and pegged consecutively commencing with the player to the left of the dealer and finishing with the dealer with the crib.

The Skunk Jar

If you or your team is skunked in any given game, they are asked to contribute \$1 to the skunk jar. The proceeds will either be added to the tournament prize money at the end of the year or go towards food for tournament night.

Etiquette, Terms, and Conditions

- Disputes - If there is a dispute that cannot be resolved by the participants during a game, they will call over the acting committee chairman to resolve the dispute.
- Spectators will NOT interfere with any game, either to advise players, correct called scores, or correct pegging.

- As a matter of courtesy players are requested NOT to leave the table during a game unless necessary.
- Alcohol consumption is NOT allowed at the Pomfret Community Center.
- The recreation department and this league will not tolerate foul language, or disruptive or overly aggressive behavior. If exhibited, you may be asked to leave the premises and/or may be subject for dismissal from the league. The team would forfeit the current and/or future games that the person was going to play. Dismissed players may not be replaced by the team but can use substitutes for the remainder of the season. There will be no refunds.

Rewards

The purpose of the league is simply to gather and have fun. Nevertheless, there should be some incentive to doing your best. Therefore, prizes will be awarded in the following categories:

- Regular Season League Champions. In the case of a tie, Head-to-Head matchups will determine the champion. Prize: TBD
- Singles Champion. Identified by best winning percentage. The player must have played at least 60% of all singles matches played to qualify. In the case of a tie, a special one game playoff will determine the champion. Prize: TBD
- 28 and 29 hands recognition. The names of all who have achieved 28 or 29 hands will be forever recorded on the league website and announced during the end of season tournament and gathering.

End of Season Tournament and Gathering

- The End of Season event will be held on the Tuesday after the last week of the regular season and consist of a tournament and prize announcements.
- All league members and subs can participate in the tournament. Regular season singles ranking will determine seeding for the playoff bracket (regular season head-to-head will break seeding ties).
- The tournament will double elimination, with each round consisting of one singles game (due to time constraints).
- Cost to enter the tournament will be \$10. 1st place will receive 70% of the prize pool and 2nd place will receive 30%.
- Any monies left over from the regular season will either be added to the tournament prize pool or go towards food for tournament night.